

Ian Lynch

I was in a car accident when I was 8 years old in 1993 and almost immediately started playing wheelchair basketball and competing in track and field at Courage Center (now Courage Kenny Rehabilitation Institute) at the encouragement of Susan Hagel, an accomplished disabled athlete who was my therapist in rehab. I had no idea at that age how competing and socializing with my disabled peers would positively influence me!

I competed for Courage Center's Rolling Rowdies from 1993-97 and Jr. Rolling Timberwolves from 1997-2002, coached by the esteemed Tom Colwell, Dan Price, and Toby Broderick.

I then competed at the University of Wisconsin-Whitewater from 2003-2007, completing my undergraduate degree in Elementary Education and winning four collegiate national championship titles.

I started coaching alongside Mike Bauler and Dan Price at Courage Center in 2008. We won the Varsity National Wheelchair Basketball Association (NWBA) Championship three years in a row (2008-10)!

For the next three years I played professional wheelchair basketball in Rome, Italy, for Santa Lucia Sport, coached by Carlo di Giusto, and won two Italian championships, one Italian SuperCup, and one Italian Cup.

During that same time we finished second and third in Champions Cup, the most prestigious tournament among professional teams.

I've played for the USA Men's Senior National Team first in 2007, and now concurrently since 2011. We won bronze in the 2012 London Paralympics, coached by Jim Glatch, and silver at the 2014 Incheon World Championships, coached by Ron Lykins. I'm training currently as a hopeful for the 2016 Rio Paralympics team.



Now I live in Cincinnati and am coaching and administering the startup Cincinnati Dragons alongside my friend and visionary Jacob Counts.

I can hardly contain my excitement for what the future will bring! Competing in wheelchair basketball has yielded confidence, fitness, enjoyment, and inspiration and will continue to as long as I keep strapping up!

“It's all in the grind, Sizemore. Can't be too fine, can't be too coarse.”

--*Black Hawk Down*